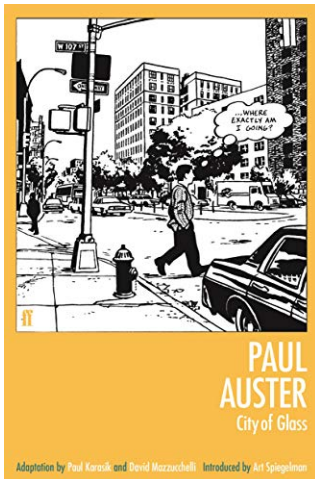


[PDF] City Of Glass: Graphic Novel

Paul Auster, Art Spiegelman, David Mazzucchelli, Paul Karasik - pdf download free book



Books Details:

Title: City of Glass: Graphic Novel
Author: Paul Auster, Art Spiegelman,
Released: 2005-02-03
Language:
Pages: 144
ISBN: 0571226337
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Description:

From Publishers Weekly We don't know much about Daniel Quinn. We do know that he is 35, and that at one time he had a wife and son, who are now dead. He writes mysteries under the pseudonym of William Wilson, and when a stranger phones asking to speak to Paul Auster, Quinn decides to answer to that name too. The caller is Peter Stillman, a man with a most unusual past, who fears that he will be killed by his father, recently released from an institution. Quinn (as Auster) agrees to trail the elder Stillman, who spends his days wandering the streets of New York. How Quinn gradually becomes drawn into and finally obsessed by Stillman's life and psyche makes for a labyrinthine, intriguing story. An impressive if not major work by the author of *The Invention of Solitude*. October 14

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From Library Journal Daniel Quinn, author of a series of de tective pot-boilers,

accepts an assignment as a real private investigator from a man who dials his phone number by mistake. His mission: to keep an eye on the man's father, a former linguistics professor who has spent time in jail for bizarre childrearing experiments. Quinn quickly loses track of both his client and the suspect, as well as his own apartment and belongings, and finally his identity. This metafictional mystery, reminiscent of Robbe-Grillet's anti-novel *The Erasers*, challenges conventional notions of character and plot. However, unless the remaining volumes of this projected trilogy provide more depth and substance, Auster's previous book, *The Invention of Solitude*, will probably remain the best introduction to his work. Edward B. St. John, Loyola Marymount Univ. Lib., Los Angeles
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The graphic novel could suggest one answer to this question, in part through different fonts. If you look closely, there are different fonts for different characters: "œauthor" narrator: like typewriter (1, 89, 107, then at end).
Delighted to see people discussing City of Glass. You are correct: a lot has been written about the books, but I do not think that there has been a deep comparison between the original and the adaptation. I'd love to read that someday! I read City of Glass about 2 years ago for my international baccalaureate, and had to analyse the heck out of it. I remember not being into graphic novels at all, but I had to read it for my international baccalaureate. The moment I started reading it, I was amazed by the setup of the story. It reminded me of this old detective movie, with a shady and gloomy setting. Then I started reading it, and I recognized a lot of old-detective aspects to this story. For example: Daniel Quinn often picture I read City of Glass about 2 years ago for my international baccalaureate, and had to analyse the h Paul Karasik contributed to City of Glass from Picador. David Mazzucchelli is an acclaimed comic artist, best known for his collaborations with Frank Miller on Batman and Daredevil, his adaptation of Paul Auster's novel City of Glass, and his graphic novel Asterios Polyp. Born in Stockholm in 1948, Art Spiegelman was the first comics artist to win the Pulitzer Prize, which he received for his groundbreaking bestseller Maus.